



614960800 Nerf N-Strike Nite Finder EX-3 instruction over label.  
label Size: 6.2"w X 2.4"h Color : 2C (PMS 485C, Black C)

## **IMPORTANT: BATTERY INFORMATION**



### **CAUTION:**

- 1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.**
- 2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.**
- 3. Remove exhausted or dead batteries from the product.**
- 4. Remove batteries if product is not to be played with for a long time.**
- 5. Do not short-circuit the supply terminals.**
- 6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.**
- 7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.**

P/N 6976520000

# NERF

AGES 6+

**N-STRIKE®  
NITE FINDER EX-3™**

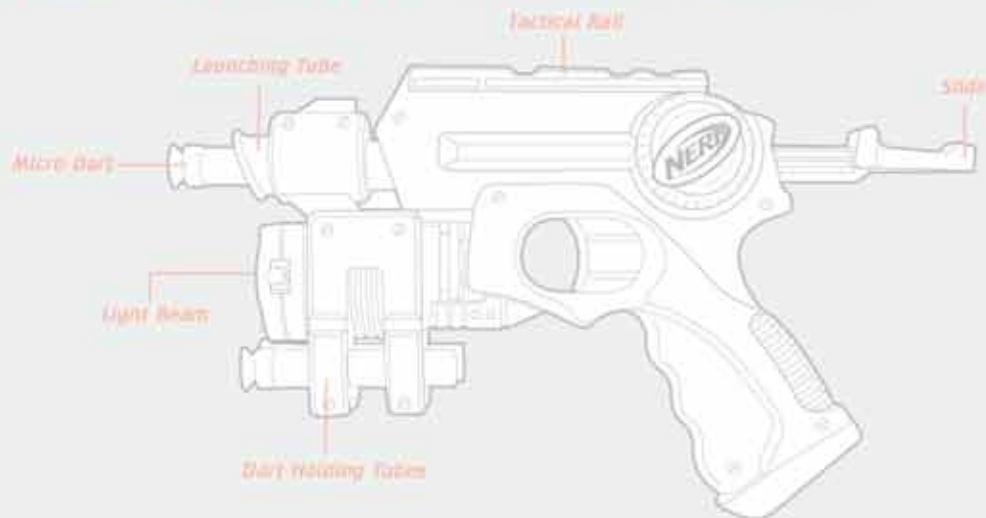
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Thank you for purchasing the N-STRIKE NITE FINDER EX-3 blaster. Be sure to read and follow all instructions carefully before using this product.

**x2 BATTERIES REQUIRED**  
1.5V AA or R6 size  
**NOT INCLUDED**  
Alkaline batteries recommended. Phillips/cross head screwdriver (not included) needed to insert batteries.

**CAUTION:** Do not aim at eyes or face.  
**TO AVOID INJURY:** Use only darts designed for this product. Do not modify darts or dart blasters.

**N-STRIKE® NITE FINDER EX-3™ BLASTER WITH 3 MICRO DARTS™**



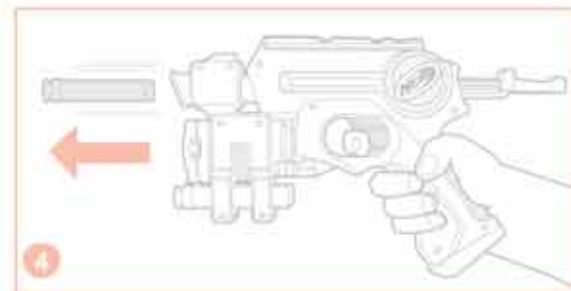
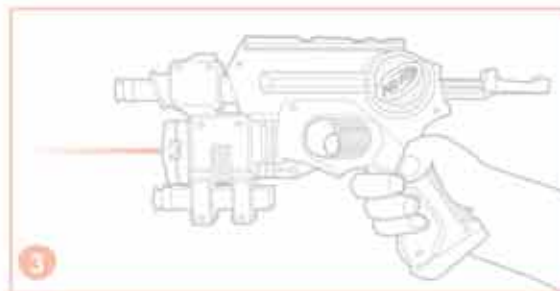
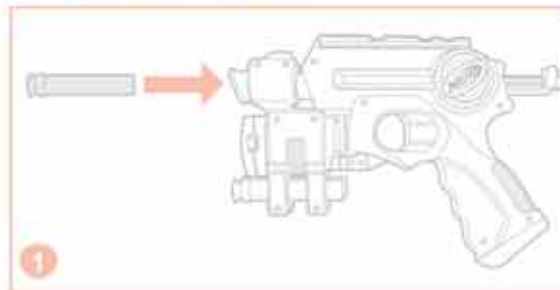
\*Compatible with Tactical Rail accessories from other N-STRIKE® blasters (sold separately).

### INSERTING THE BATTERIES:

Screw will remain attached to door. Insert 2 fresh "AA" or R6 size batteries. Alkaline batteries recommended. Replace door. Be sure to fully tighten the screw.



### Using the Blaster:



Pull trigger about halfway to see the light beam. This works best in low-light conditions.

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